

Dear Parents / Carers

September 2022

Overview of the Year 7 Curriculum

Head, Heart & Hand

The knowledge and skills we want our students to learn and develop at Malbank School is our core purpose. We continuously review our curriculum provision in Key Stage 3 to ensure that our students have the very best opportunity to make progress and be the best that they can be. Identifying what they need to learn and the order in which they learn knowledge and develop skills is key to this.

At Malbank, we believe that there should be clarity and consistency so that staff and students are clear on what knowledge and skills should be taught and learned in each curriculum area, academic year, topic and in each lesson.

To support with this, we have adopted a Head, Heart & Hand curriculum model which takes into account all aspects of the National Curriculum.

Head represents the key knowledge to be learned.

Heart represents the key personal skills that will be developed and help students to understand the world around them.

Hand represents the key skills that will be developed as a result of the knowledge learned.

I am keen that you as parents and carers have the opportunity to share in the Head, Heart & Hand curriculum so that you have an awareness of what your children are learning about, what new knowledge they are covering and what new skills they are developing. Full details for each curriculum area can be found on our website www.malbank.com

I have included a topic overview at the end of this letter so that you can see what topics your child will be covering this term in each curriculum area, so when if like my children they tell you that they did nothing in school that day you will be able to ask about specific topics.

Please remember, that these are overviews and sometimes topics may take a little longer or not as long to get to grips with, to secure the knowledge and skills needed to move on.

I hope that this information is useful. If you have any concerns over how your child is progressing please don't hesitate to get in touch with your child's Progress Manager or the Key Stage 3 team.

Yours Sincerely,

Janine Edwards – Deputy Headteacher

Year 7

	Autumn 1	Autumn 2
Art	An introduction to colour theory and Mark Making	An introduction to abstract art and the work of artist Wassily Kandinsky
Dance	Introduction to concepts important to Dance	Introduction to concepts important to Dance
Drama	Introduction to drama	Dark wood manor – character development
English	What makes a hero and a villain?	What makes a hero and a villain?
Geography	Introduction to Geography.	Flooding using Boscastle and Bangladesh as case studies.
History	What is History?	Why was there a fight for the throne in 1066?
ICT	Organising within computing	Communication
Maths	Probability Number	Analysing and displaying data Expressions, functions, and formulae
French	Bridging unit from Key Stage 2	C'est perso: all about likes and dislikes and giving out personal information
German	About me (personal information)	Family and pets
Music	Musical Beginnings: 1.Find Your Voice 2.The Musical Elements	Musical Beginnings: 1. Find Your Voice 2.The Musical Elements
Opening Minds	Learning to Learn	Learning to Learn
PDL (Personal Development)	Health and Wellbeing: Transition and safety	Health and Wellbeing: Health and puberty
PE (Physical Education)	Indoor: Badminton Trampolining Outdoor: Handball Football Netball	Indoor: Badminton Trampolining Outdoor: Handball Football Netball
RS	Comparative Religions	Christianity
Science	Introduction & Lab Safety Metal and non-metals Acids and alkalis	Earth structure Particle model Separating mixtures
Spanish	About me (personal information)	Family and pets
Technology	DT - Product analysis using ACCESSFM Materials Graphics Food - Product analysis using ACCESSFM Food preparation including fruit salad, pasta salad Textiles - Product analysis using ACCESSFM Introduction to Textiles and the environment Health and safety in all areas	DT Design and make project- a mood lamp Structures Food Cooking including apple crumble and flapjacks Textiles Design and make activity