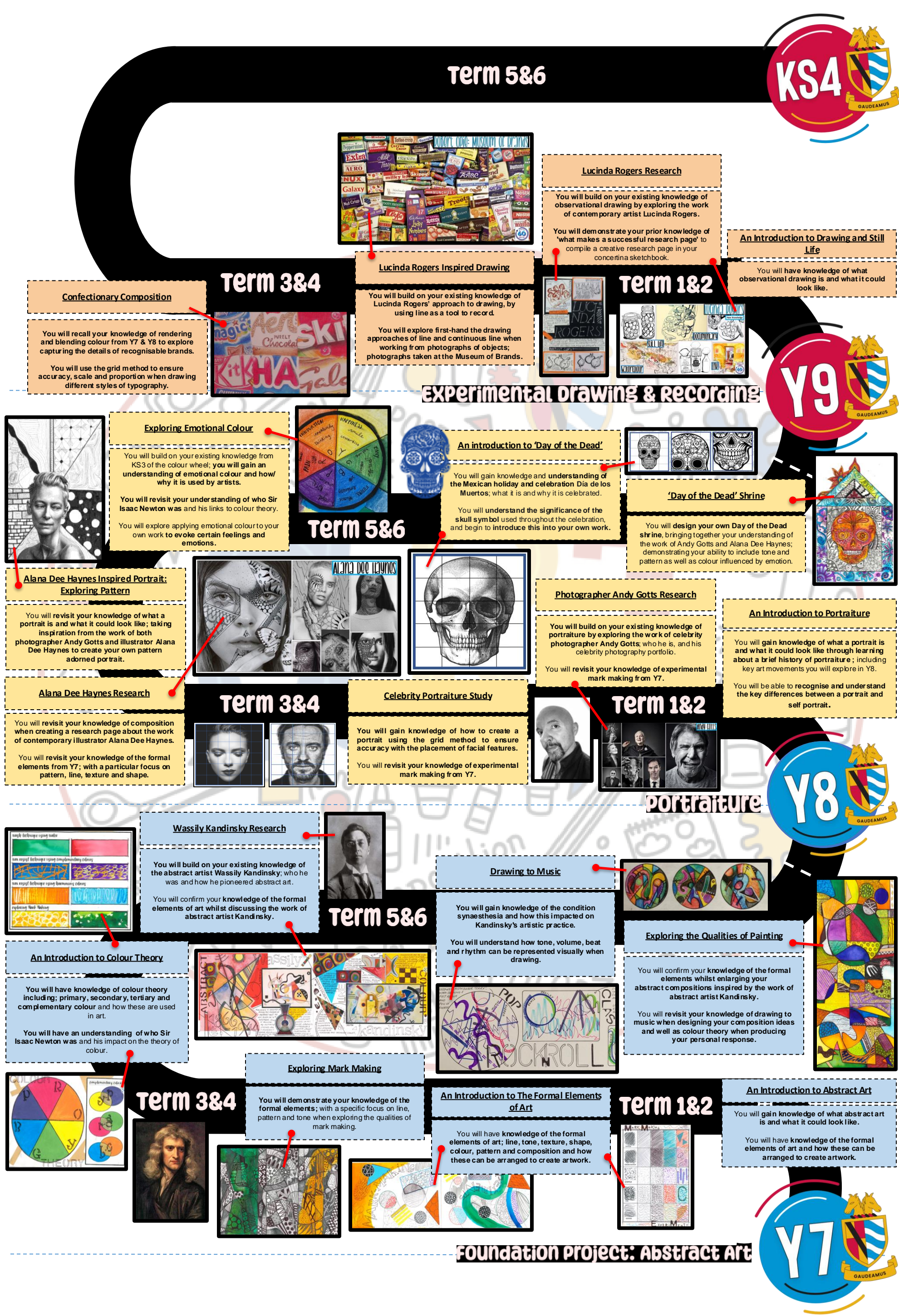


**Intent:** Malbank's Art and Design department strives to develop and foster an inclusive, creative and purposeful learning environment where all pupils are exposed to a rich and diverse curriculum. Through exploring the work of contemporary and traditional artists, designers and craftspeople pupils will investigate a broad range of techniques and processes to develop their personal ideas and realise intentions. We will ensure that all our learners are equipped with the essential specialist knowledge and skills needed to become enriched, innovative, critical thinking artists.



**Purpose of study:**  
Art, craft and design embody some of the highest forms of human creativity. A high-quality art and design education should engage, inspire and challenge pupils, equipping them with the knowledge and skills to experiment, invent and create their own works of art, craft and design. As pupils progress, they should be able to think critically and develop a more rigorous understanding of art and design.

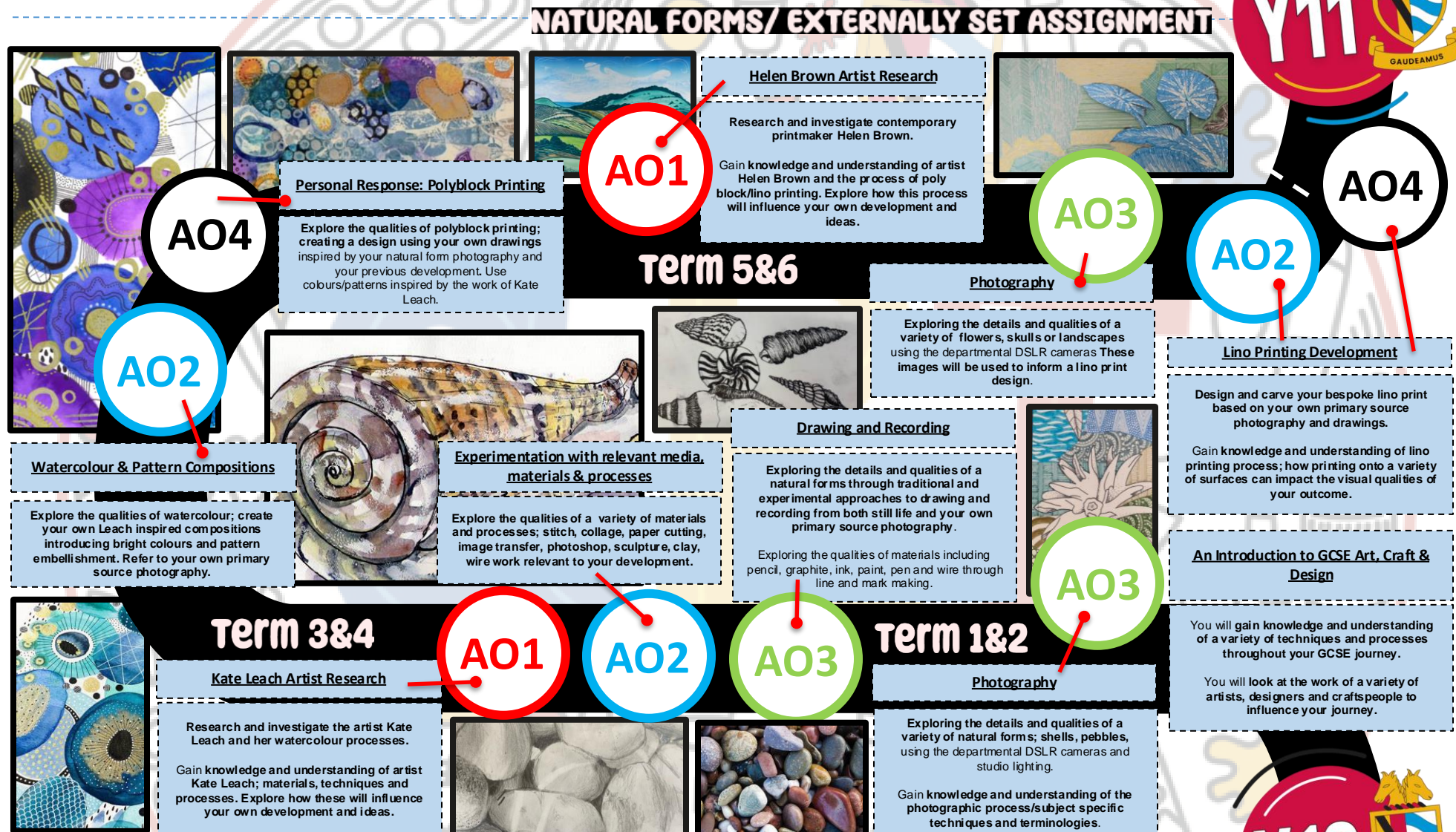
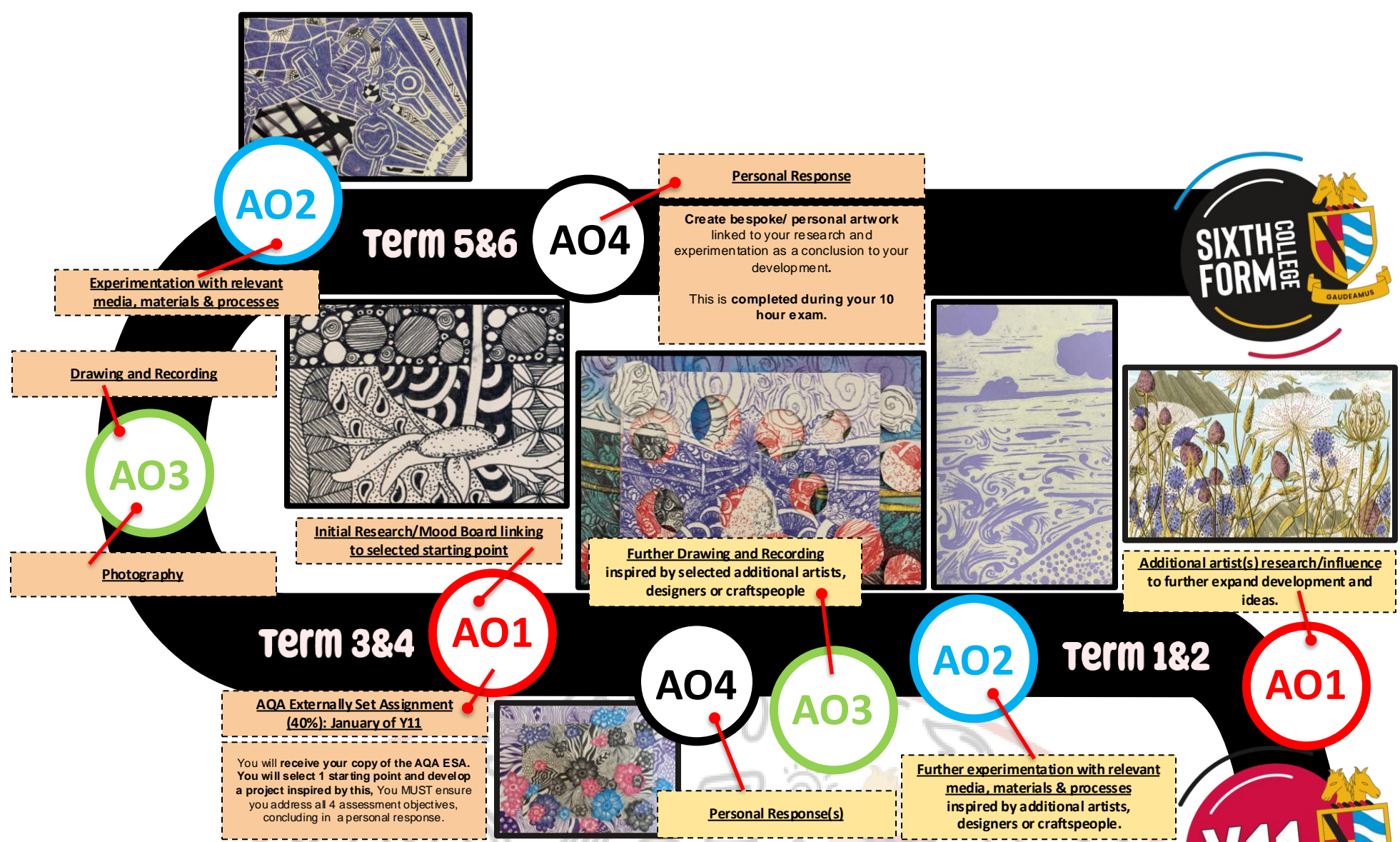
**Aims:**  
The national curriculum for art and design aims to ensure that all pupils:  
produce creative work, exploring their ideas and recording their experiences.

- become proficient in drawing, painting, sculpture and other art, craft and design techniques.
- evaluate and analyse creative works using the language of art, craft and design.
- know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.

**Subject content:**  
Key stage 3 Pupils should be taught to develop their creativity and ideas, and increase proficiency in their execution. They should develop a critical understanding of artists, architects and designers, expressing reasoned judgements that can inform their own work. Pupils should be taught:

- to use a range of techniques to record their observations in sketchbooks, journals and other media as a basis for exploring their ideas.
  - to use a range of techniques and media, including painting.
  - to increase their proficiency in the handling of different materials.
- to analyse and evaluate their own work, and that of others, in order to strengthen the visual impact or applications of their work.
- about the history of art, craft, design and architecture, including periods, styles and major movements from ancient times up to the present day.

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Your Coursework (60%) and your Externally Set Assignment (40%) must have evidence the 4 assessment objectives listed below. Each assessment objective is marked out of 24.

**AO1** – Artist Research that helps develop your ideas.

**AO2** – Experiment with a range of materials and ideas.

**AO3** – Record your ideas – draw, write & photograph.

**AO4** – Make personal artwork linked to your research and experimentation.

You start your **Coursework (60%)** at the beginning of Year 10, and then in January of Year 11 you will complete an **Externally Set Assignment (40%)**. The ESA is an exam paper set by AQA, which consists of different starting points for a project; you select one with the support of your teacher and evidence the 4 assessment objectives.

### Purpose of study:

AQA GCSE Art, Craft & Design allows students to develop knowledge and understanding through a variety of learning experiences and approaches. Students will explore, create and communicate their own ideas. Students will demonstrate these skills through the development, refinement, recording, realisation and presentation of their ideas through a portfolio and by responding to an externally set assignment.

### Aims:

Students must demonstrate the ability to:

- develop their ideas through investigations informed by selecting and critically analysing sources.
- apply an understanding of relevant practices in the creative and cultural industries to their work.
- refine their ideas as work progresses through experimenting with media, materials, techniques and processes.
- record their ideas, observations, insights and judgements, visually and through written annotation, using specialist appropriate vocabulary, as work progresses.
  - use drawing skills for different needs and purposes, appropriate to context
  - realise personal intentions through sustained application of the creative process.

### Subject Content:

Students are required to develop knowledge, understanding and skills relevant to Art, Craft & Design through integrated practical, critical and contextual study that encourages direct engagement with original works and practice. Students may work in any medium or combination of media.

Students must:

- learn through practical experience and demonstrate knowledge and understanding of sources that inform their creative intentions.
- realise intentions through purposeful engagement with visual language, visual concepts, media, materials and the application of appropriate techniques
- develop and apply relevant subject-specific skills in order to use visual language to communicate personal ideas, meanings and responses.
- must, over time, reflect critically upon their creative journey and its effectiveness in relation to the realisation of personal intentions.

Malbank's Art and Design department strives to develop and foster an inclusive, creative and purposeful learning environment where all pupils are exposed to a rich and diverse curriculum. Through exploring the work of contemporary and traditional artists, designers and craftspeople pupils will investigate a broad range of techniques and processes to develop their personal ideas and realise intentions. We will ensure that all our learners are equipped with the essential specialist knowledge and skills needed to become enriched, innovative, critical thinking artists.

**Y13**

**Term 5&6**

- AO2** Experimentation with relevant media, materials & processes
- AO3** Drawing and Recording
- AO4** Personal Response

**Term 3&4**

- AO1** AQA Externally Set Assignment (40%): January of Y11
- AO4** Personal Response(s)
- AO3** Further Drawing and Recording inspired by selected additional artists, designers or craftspeople

**Term 1&2**

- AO2** Further experimentation with relevant media, materials & processes inspired by additional artists, designers or craftspeople.
- AO1** Additional artist(s) research/influence to further expand development and ideas.

**PERSONAL INVESTIGATION/EXTERNALLY SET ASSIGNMENT**

**AO1** Personal Investigation: Initial Research

**AO4** You will have look at the work of a variety of artists, designers and craftspeople to influence your personal investigation. Begin collating ideas through visual mood boards and research. Your journey will be bespoke; ensuring you address all assessment objectives.

**AO3** Drawing and Recording

**AO2** Photography

**AO4** Experimentation with relevant media, materials & processes

**AO1** Personal Response

**AO2** Create bespoke/ personal artwork linked to your research and experimentation.

**AO3** Experimentation with relevant media, materials & processes

**AO4** Explore the qualities of a variety of materials and processes; stitch, collage, image transfer, photoshop, sculpture, clay, wire work relevant to your development and interests.

**Y12**

**Term 5&6**

- AO3** Photography
- AO2** Experimentation with relevant media, materials & processes
- AO4** Personal Response(s)

**Term 3&4**

- AO1** Artist Research
- AO2** Personal Response
- AO3** Experimentation with relevant media, materials & processes

**Term 1&2**

- AO3** Drawing and Recording
- AO4** Photography

**FOUNDATION PROJECT/PERSONAL INVESTIGATION**

**AO1** Select and thoroughly research bespoke/relevant artist, designer or craftspeople linking to your foundation project. Gain knowledge and understanding of your selected artists work; materials, techniques and processes. Explore how these will influence your own development and ideas.

**AO2** Exploring the details and qualities of a bespoke subject matter through traditional and experimental approaches to drawing and recording from both still life and your own primary source photography. Exploring the qualities of materials including pencil, graphite, ink, paint, pen and wire through line and mark making.

**AO3** Exploring the details and qualities of a bespoke subject matter using the departmental DSLR cameras and studio lighting. Gain knowledge and understanding of the photographic process/subject specific techniques and terminologies.

**AO4** An Introduction to A Level Art, Craft & Design: Foundation Project

You will gain knowledge and understanding of a variety of techniques and processes which will inspire your personal investigation. You will look at the work of a variety of artists, designers and craftspeople to influence your journey.

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